Supplementary Material: Cross-Modal and Hierarchical Modeling of Video and Text

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In this supplementary material, we provide more details to many omitted contents in the main paper:

- We first give details on the implementation of our framework (see Section 1).
- Then we include additional ablation experiments for verifying the choice of τ value we selected, the contribution of different learning objectives, and video and text retrieval performance on ActivityNet val2 (see Section 2).
- Finally, we provide qualitative results (in Section 3), for showing examples achieved by HSE against baseline algorithms.

1 Implementation Details

1.1 Video and Text Features

C3D Features. Similar to [7], we follow the standard ActivityNet setting and use the C3D [9] features from [4] for retrieval and dense captioning [7]. In all our experiments under this setting, we extract frame-wise video feature using C3D model pre-trained on Sports-1M dataset, with the temporal stride of 16. PCA dimensionality reduction is then conducted to reduce features dimension to 500.

TSN-Inception V3 Features. To leverage the state-of-the-art of current video modeling, we extract more recent deep features for retrieval on ActivityNet [7] and DiDeMo [1], using the Inception V3 model pre-trained on Kinetics [5] dataset (provided by [11]). Follow their settings, we resize video frames to the resolution of 299 \times 299. We then fed video frames into the deep Inception V3 model to extract the output activations from penultimate layer. Unlike [11], we do not perform any test-time data augmentations (*e.g.*multiple crops, color jitter, etc.). Note that no fine-tuning are performed on either ActivityNet or DiDeMo.

Word Features. In the retrieval related experiments, we always use GloVE features [8] for the initialization of the word embedding and fine-tune. Specifically, we use the GloVE vectors pre-trained on 840B common web-crawled data, with its dimensionality equals to 300.

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Training Details When the learning of hierarchical embedding is applicable, we feed the entire video/paragraph in its frame-wise/word-wise representations through the low-level encoder, and then input the subsequent low-level embedding to the high-level encoder as its initial hidden state. In all our experiments, we use GRU [2] with its hidden dimension to be 1,024 as our sequence encoder and decoder. To obtain the embedding for a sequence, we take the channel-wise max over all output vectors of the GRU as it empirically outperforms other strategies such as [10].

During training, we use Adam [6] optimizer with initial learning rate as 0.001, and decay it by 10 for every 10 epochs during the training. We use Xavier initialization [3] for each affine layer in our model with zero mean and variance of 0.01. We set all margin in the loss function to 0.2. Each loss is normalized by its batch size. On both ActivityNet and DiDeMo dataset, we train our embedding models for 15 epochs and collect the final results.

2 Additional Experiments

2.1 Ablation study on different learning objectives

Ablation study with different learning objectives We report ablation studies of different losses on ActivityNet video and paragraph retrieval task in Table 1. We use the Inception-V3 features and follow the same setting for training HSE. Each time we remove one loss and report the performance. Note that the reconstruction loss and low-match loss are the most useful.

Paragra	$aph \Rightarrow Video$	Video	\Rightarrow P aragraph
R@1	R@5	R@1	R@5
44.6	76.4	44.2	76.1
40.9	73.6	39.8	73.6
44.6	76.6	43.9	76.4
43.9	75.8	43.3	75.3
44.4	76.7	44.2	76.7
	R@1 44.6 40.9 44.6 43.9	44.6 76.4 40.9 73.6 44.6 76.6 43.9 75.8	R@1 R@5 R@1 44.6 76.4 44.2 40.9 73.6 39.8 44.6 76.6 43.9 43.9 75.8 43.3

Table 1. Ablation study on the learning objectives.

Low-level loss is beneficial As mentioned in the main text (see Table 1 and Table 2 in the main text), learning with low-level objectives is beneficial for our full model. To better understands this, we also plot the recall (in %) with regard to the rank of the video/paragraph to a query as supportive evidence. The results are shown in Fig. 1.

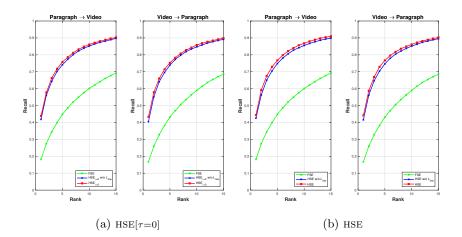


Fig. 1. Recall vs Rank curves of Video to Paragraph and Paragraph to Video retrieval of both $HSE[\tau=0]$ and HSE. All results are collected from models based on InceptionV3 feature on ActivityNet validation set 1.

2.2 Ablation Study on Reconstruction Balance Term

Here we study the influence of loss balance term, by experimenting multiple choices of τ under a controlled environment. We choose to study this on the validation set 2 (val2) of ActivityNet with Inception V3 visual feature as input. Detailed results are shown in Table 2. We summarized that retrieval performance, R@1 and R@5, approach to its peak when τ =0.0005. Therefore, as stated in the main text, we set τ to be 0.0005 in all our experiments.

Table 2. Ablation study of τ on ActivityNet (val2).

	\mathbf{P} ara	graph	\Rightarrow V	ideo	\mathbf{V} ide	$eo \Rightarrow$	Parag	raph
	R@1	R@5	R@50	\mathbf{MR}	R@1	R@5	R@50	\mathbf{MR}
Inc	eption	-V3 pr	e-traine	ed on	Kinet	ics [12]]	
$HSE[\tau=0.05]$	25.0	54.9	92.6	5.0	25.1	55.4	92.4	4.0
$\mathrm{HSE}[\tau{=}0.005]$	32.4	62.2	93.8	3.0	32.1	63.0	93.7	3.0
$\mathrm{HSE}[\tau{=}0.0005]$	33.2	62.9	93.6	3.0	32.6	62.8	93.5	3.0
$\mathrm{HSE}[\tau{=}0.00005]$	33.2	62.9	93.8	3.0	32.2	62.5	93.6	3.0
$\mathrm{HSE}[\tau{=}0]$	32.2	61.5	93.6	3.0	31.5	62.0	93.3	3.0

2.3 Performance on ActivityNet Validation Set 2

As mentioned in the main paper, we reported the val2 performance of FSE, $HSE[\tau=0]$, and HSE in Table 3. Again, the results verified our papers' claim as we show that HSE consistently improve performance than FSE and $HSE[\tau=0]$. It shows the importance of hierarchical modeling and feature reconstruction.

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Table 3. Performance of video and paragraph retrieval on ActivityNet (val2). Standard deviation from 3 random seeded experiments are also reported.

	\mathbf{P} aragraph \Rightarrow Video				\mathbf{V} ideo \Rightarrow \mathbf{P} aragraph			
	R@1	R@5	R@50	\mathbf{MR}	R@1	R@5	R@50	\mathbf{MR}
	C3D I	Feature wi	ith Dimen	sional	ity Reduc	tion $[9]$		
FSE	11.5 ± 0.2	$31.0{\scriptstyle \pm 0.4}$	$75.9{\scriptstyle \pm 0.2}$	14.0	11.0 ± 0.5	30.6 ± 0.3	$75.5{\scriptstyle \pm 0.4}$	14.0
$HSE[\tau=0]$	$23.3{\scriptstyle \pm 0.5}$	$48.2{\scriptstyle \pm 0.2}$	$84.5{\scriptstyle \pm 0.4}$	6.0	$23.0{\scriptstyle \pm 0.3}$	$47.9{\scriptstyle \pm 0.2}$	$84.6{\scriptstyle \pm 0.2}$	6.0
$\mathrm{HSE}[\tau{=}0.0005]$	$23.9{\scriptstyle \pm 0.3}$	$49.4{\scriptstyle \pm 0.3}$	$85.3{\scriptstyle \pm 0.2}$	6.0	$23.4{\scriptstyle \pm 0.5}$	$49.4{\scriptstyle \pm 0.4}$	$85.5{\scriptstyle \pm 0.3}$	6.0
	In	ception-V	3 pre-train	ied on	Kinetics	[12]		
FSE	$16.0{\scriptstyle \pm 0.2}$	$41.8{\scriptstyle \pm 0.4}$	$88.0{\scriptstyle \pm 0.5}$	8.0	$15.1{\scriptstyle \pm 0.7}$	$41.0{\scriptstyle \pm 0.4}$	$87.7{\scriptstyle \pm 0.5}$	8.0
$HSE[\tau=0]$	$32.3{\scriptstyle \pm 0.2}$	$62.2{\scriptstyle\pm0.7}$	$93.5{\scriptstyle \pm 0.1}$	3.0	$32.0{\scriptstyle \pm 1.0}$	$61.9{\scriptstyle \pm 0.2}$	$93.3{\scriptstyle \pm 0.1}$	3.0
$\mathrm{HSE}[\tau{=}0.0005]$	$32.9_{\pm 0.4}$	$62.7_{\pm 0.2}$	$93.9{\scriptstyle \pm 0.4}$	3.0	$\textbf{32.6}{\scriptstyle \pm 0.1}$	$63.0{\scriptstyle \pm 0.2}$	$93.7{\scriptstyle \pm 0.2}$	3.0

3 Visualization

Qualitative examples for hse, $hse[\tau=0]$, and fse on retrieval tasks. We show the qualitative examples on ActivityNet as below. To show a systematic analysis of the success cases and failure cases, we choose to visualize positive examples of paragraph retrieval (in Figure 2) and video retrieval (in Figure 4) and negative examples in Figure 3 and Figure 5. We observe that in some failed cases, although HSE failed to retrieve the correct text/video, it retrieve very relevant item given the query information.

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QUERY VIDEO	The Clean Hand Jryce
GROUND TRUTH	The credits of the clip are shown. People clean their hand and use their hands to dance. The credits of the video are shown.
HSE	The credits of the clip are shown. People clean their hand and use their hands to dance. The credits of the video are shown.
$\mathrm{HSE}[\tau{=}0]$	The credits of the clip are shown. People clean their hand and use their hands to dance. The credits of the video are shown.
FSE	Two women are seen speaking to the camera and leads into turning on a faucet and running her hands underneath. The woman then scrubs soap into her hands and continues to wash them off then taking a paper down and drying her hands and sink. The other steps in to demonstrate how she washes her hands and ends by laughing to the camera.
QUERY VIDEO	
GROUND TRUTH	Two people dressed up in sumo wrestler suits come running into a gym and wrestle while people stand around and watch. The wrestler wearing red falls over. They continue wrestling and are having a lot of fun doing it falling down and bouncing around. One of the wrestlers wearing blue makes a shot in a basketball net. The two people continue wrestling in their sumo suits. A man comes into the shot and pushes the sumo wrestler over on top of another person not wearing a suit. There comes a final of the sumo wrestlers and a man in a white shirt is presenting and there is a referee. They start on the wrestle while people watch swinging each other around in the middle of the red mats. The red sumo wrestler falls down and the blue sumo wrestler wins. The blue sumo wrestler jumps up happy with his friends and walks out the door and the red sumo wrestler is left on the ground.
HSE	Two people dressed up in sumo wrestler suits come running into a gym and wrestle while people stand around and watch. The wrestler wearing red falls over. They continue wrestling and are having a lot of fun doing it falling down and bouncing around. One of the wrestlers wearing blue makes a shot in a basketball net. The two people continue wrestling in their sumo suits. A man comes into the shot and pushes the sumo wrestler over on top of another person not wearing a suit. There comes a final of the sumo wrestlers and a man in a white shirt is presenting and there is a referee. They start on the wrestle while people watch swinging each other around in the middle of the red mats. The red sumo wrestler falls down and the blue sumo wrestler wins. The blue sumo wrestler jumps up happy with his friends and walks out the door and the red sumo wrestler is left on the ground.
$\mathrm{HSE}[\tau{=}0]$	There are some girls wearing karate uniforms doing karate on a stage. There's an orange belt and a yellow belt karate student doing some karate moves with batons in their hands. After they leave, another karate student wearing a yellow belt comes on stage to perform her karate moves with a baton. Then she leaves and another girl wearing an orange belt joins in holding two hammers to show her karate moves. She leaves and another girl wearing a yellow belt comes on stage with a hand fan and shows her karate moves. After she leaves the master comes on stage along with three other students. They take turns to smash the board held by the master. Then the master leaves and the three students demonstrate their coordinated karate moves.
FSE	Agirl walks along the gym holding her fencing gear. She points at the camera with her sword. A coach comes to dress her and fix equipment. The gym is full of kids fencing and practicing. She starts fencing with another girl. A coach in a blue shirt gives the direction.

Fig. 2. ActivityNet: Given Video and Retrieve Paragraph. Positive qualitative examples of HSE, HSE[$\tau=0$], and FSE on the task of given video to retrieve texts. We mark the correct sample in green and incorrect one in red.

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QUERY VIDEO	RUBIK'S CUBE SOLVED N 21 SECONDS
GROUND TRUTH	A child solves a cube puzzle while holding a basketball. A hand holding an object touch the ear of the boy. The boy stand and leave, then a naked man appears holding a rod.
HSE	A woman tries to solves a cube puzzle. After, the woman pass the cube to a man that starts to solves the puzzle. The man solves the puzzle.
$HSE[\tau=0]$	A child solves a cube puzzle while holding a basketball. A hand holding an object touch the ear of the boy. The boy stand and leave, then a naked man appears holding a rod.
FSE	A sitting man holds a pack of cigarettes and a lighter to the camera. The man puts a cigarette in his mouth and smokes the cigarette fast. The man removes the cigarette and puts it back. The man shows the camera the end of the cigarette and smokes the rest. The man removes the cigarette and shows it to the camera.
QUERY VIDEO	
GROUND TRUTH	A woman is seen turning on a hose to pour water in and walks over to another bucket and sits down. The woman then washes the clothes in the bucket while looking to the camera leading into her hanging up the clothes and speaking to the camera.
HSE	Two kids are washing their clothes in a sink. They put the clean clothes in a bucket on the floor.
$\mathrm{HSE}[\tau{=}0]$	A man is seen kneeling over a bucket dipping clothes inside and washing. Another man is seen standing in front of a hose and dipping clothes underneath as well.
FSE	This man is sitting in a chair outdoors in his yard and he is washing the black shirt in the bucket. There's also 3 other buckets that have clothes in them and there are 2 other people outside. This video has no audio by the way and when the man is done, he stops to say a few words and the camera cuts off.

Fig. 3. ActivityNet: Given Video and Retrieve Paragraph. Negative qualitative examples of HSE, HSE[$\tau=0$], and FSE on the task of given video to retrieve texts. We mark the correct sample in green and incorrect one in red.

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Fig. 4. ActivityNet: Given Paragraph and Retrieve Video. Positive qualitative examples of HSE, $HSE[\tau=0]$, and FSE on the task of given text to retrieve video. We mark the correct sample in green and incorrect one in red.



Fig. 5. ActivityNet: Given Paragraph and Retrieve Video. Negative Qualitative examples of HSE, $HSE[\tau=0]$, and FSE on the task of given text to retrieve video. We mark the correct sample in green and incorrect one in red.